## Kobe Riddle

Software Engineer, Game Designer

## 801.707.3761 | mail@koberiddle.dev | koberiddle.dev

### Profile

Kobe lives with his beloved wife and their dog. He appreciates art that impacts the consumer and invites them to think, particularly books and video games. Kobe finds joy in going around town on his bike, getting out in nature, learning, faith, spending time with people, and finding solutions to problems.

#### Education

## **University of Utah**

BS in Computer Science w/ Emphasis in Games | SLC, Utah | Graduating Dec 2025
Object Oriented Programming, Intro to Algorithms and Data Structures, Algorithms, Computer Systems,
Software Practice, Databases, Intro to Web Development, Computer Graphics, Models of Computation
Intro to Game Design, Traditional Game Development, Alternative Game Development, Capstone,
Asset Pipeline, Digital Content Creation

## Work Experience

## **Family Search**

Technical Intern | Lehi, UT (Remote) | May 2024-Dec 2024

Worked on backend, multithreaded code for a Campaigns Team. Coordinated very closely with marketing to send messages to millions of users depending on the data in their family trees.

## University of Utah School of Computing

Teaching Assistant, Summer Camp Instructor | Jan 2021-July 2023 Graded assignments, tests, and quizzes, taught and assisted hundreds of students on computer science and programming topics, conducted laboratory sessions.

#### **Weave Communications**

Troubleshooting Tech Support | Lehi, UT (Remote) | June 202- Aug 2021 Supported and de-escalated customers, collected use case and error data for Engineering and QA teams, worked effectively in a remote environment.

#### Skills

Software craftsmanship, writing maintainable and readable code Game Design, Systems Design, Rapid Prototyping, Narrative Design Working in a team, scrum, practice of agile principles, Public Speaking

# Tools & Languages

C#, C, C++, Java, Python, JS, HTML & CSS, Markdown, SQL

Unreal, Unity, Flax, Godot, GameMaker

Git, Perforce, Docker Containers, SSH and Remote Development

VS Code, Visual Studio, IntelliJ

Figma, Blender

Windows, Linux, Mac, Office Suite, GSuite, Discord, Slack, Project Management Software (Jira, Trello, Taiga)

Written and Spoken Russian, English

## Activities & Awards

## **Church Service Missionary/Volunteer**

Yekaterinburg, Chelyabinsk, Surgut, & Ufa, Russia | Church of Jesus Christ of Latter-day Saints | Sep 2017 – Aug 2019

Served local church members and residents of the above cities in Russia. Provided emotional, spiritual, and work/service support; taught lessons in classes and to individuals; fulfilled leadership roles in local church and mission organizations, including training newer missionaries & volunteers.

## **Eagle Scout**

Boy Scouts of America | 2017

Organized a coat drive for children attending a low-income middle school.